

MANOUCHEHR RIMER

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EDUCATION

Stanford University

Palo Alto, CA

B.S. Symbolic Systems, AI concentration, minor in Creative Writing | GPA: 3.9

Sep 2023 – Jun 2027

Coursework: Principles & Techniques of AI, AI Measurement Science, AI Ethics, Probability for CS, Math Foundations of Computing, Computer Organization & Systems, Python, C++, Music Computing & Design, Digital Design, Economics

University of Oxford

Oxford, UK

Visiting Student — AI Ethics & Creative Writing

Hilary Term 2026

AI SAFETY RESEARCH

BlueDot Impact — Technical AI Safety

Remote

Course Graduate & Independent Research Project

Apr 2026 – Present

- Completed BlueDot's Technical AI Safety course covering alignment fundamentals, interpretability, scalable oversight, and model evaluations
- Designing a psychometric study treating persona-vector projections (building on Anthropic's Persona Vectors work) as a measurement instrument for moral character in LLMs, using Gemma-3-12B on Modal cloud infrastructure
- Research design combines factor analysis, to test whether moral behavior is governed by one latent dimension or several, with Generalizability Theory, to assess whether persona-vector projections remain reliable under prompt variation

NLA Reliability — Interpretability Measurement Research

Stanford, CA

Group Research Project

May 2026

- Co-developed a measurement-reliability study of Natural Language Autoencoders (NLAs), applying Generalizability Theory to decompose score variance across the SelfDescribe and PRISM benchmarks on Gemma-3-12B; ran experiments on Modal cloud infrastructure

PROFESSIONAL EXPERIENCE

Erly Stage Studios

Remote

Writer & Technical Producer

Feb 2026

- Led scripting and AI-assisted animation on a 5-minute TV show deliverable, rendering shots with Veo 3
- Built a short video game end-to-end using AI tools; documented the process for a demo series on indie game development
- Conducted market research on sports as an alternative asset class; contributed to the writing of a manga project

Jigsaw Productions

Remote

Creative Development Intern

Jun – Aug 2025

- Evaluated 5+ projects per week — scripts, pitch decks, books — assessing narrative strength and commercial viability
- Delivered creative recommendations adopted in senior development meetings with executives and founder Alex Gibney

Recorded Picture Company (RPC)

London, UK

Creative Development Intern

Jul – Aug 2024

- Assessed high volumes of submissions daily; produced a 30+ studio competitive benchmark and drafted a business case for an archival-publishing revenue initiative
- Contributed to the Jeremy Thomas archive, including legacy materials from The Last Emperor; gained hands-on experience in IP stewardship

PROJECTS & LEADERSHIP

Flying Horse Films — Quarterly Productions

Stanford, CA

Producer / DP / Head Editor / Board Member, Head of Social Media

Jan 2024 – Present

- Produce narrative short films each quarter across cinematography, set logistics, and final cut; work screened at campus-wide showcases

Structured Liberal Education (SLE) Community Connection

Stanford, CA

Academic Tutor & Mentor

Sep – Dec 2024

- Tutored first-year students in philosophy, literature, and history; guided essay writing and argument development within SLE's intensive curriculum

SKILLS & CIVIC ENGAGEMENT

Technical: Python, C++, C, Chuck, ChuGL; Adobe Premiere Pro, DaVinci Resolve, Adobe Creative Suite, Veo 3

Languages: Fluent — French & English | Conversational — Farsi & Spanish | Basic — German

Civic: Stanford Restorative Film Collective; 48-hr intercollegiate filmmaking challenge; bipartisan Israel–Palestine dialogue outreach (Stanford Law / OneVoice); Democracy Day speaker